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Concurrency in C# Cookbook is a series of recipes, separated into 13 chapters, each beginning with some general discussion regarding the topic at hand. I needed to begin learning concurrency programming for work, and research led me to Stephen's book. While researching code smells surrounding poll-heavy while loops led me to the author's blog.

Concurrency in C# Cookbook by Stephen Cleary

Concurrency in C# Cookbook: Asynchronous, Parallel, and Multithreaded Programming, Stephen Cleary. If you're one of many developers still uncertain about concurrent and multithreaded development, this practical cookbook will change your mind. With more than 85 code-rich recipes in this updated second edition, author Stephen Cleary demonstrates parallel processing and asynchronous programming techniques using libraries and language features in .NET and C# 8.0.

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You can finally understand concurrency from a genius

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Concurrency in C# Cookbook - Stephen Cleary

Concurrency is useful for any kind of application. It doesn't matter whether you work on desktop, mobile, or server applications; these days concurrency is practically a requirement across the board. You can use the recipes in this book to make user interfaces more responsive and servers more scalable.

Preface - Concurrency in C# Cookbook, 2nd Edition [Book]

Concurrency is now more common in responsive and scalable application development, but it's still extremely difficult to code. The detailed solutions in this cookbook show you how modern tools raise the level of abstraction, making concurrency much easier than before.

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Concurrency in C# Cookbook: Asynchronous, Parallel, and ...

Concurrency in C# Cookbook Concurrency: An Overview Concurrency is a key aspect of beautiful software For decades, concurrency was possible but difficult Concurrent software was difficult to write, difficult to debug, and difficult to maintain As a result, many developers chose

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